

PARALLEL UNIVERSE



IMPORTANT



**Be Sure
to Read this
Manual
Before Use**

Operation Manual

WE ARE HERE TO ASSIST For parts and service



Have Questions? Contact us!

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**When contacting Service, you will need the following information
and the name of your authorized distributor.**

INDOOR MACHINE	
NAME: Parallel Universe	MAX POWER: 450W
MODEL: ZQ23-12	MIN POWER: 350W
S/N:	FREQUENCY: 50/60Hz
VOLTAGE: AC110V ~	DATE:
Guangzhou Palm Fun Electronics Co., Ltd.	

INDOOR MACHINE	
NAME: Parallel Universe	MAX POWER: 450W
MODEL: ZQ23-12	MIN POWER: 350W
S/N:	FREQUENCY: 50/60Hz
VOLTAGE: AC220V ~	DATE:
Guangzhou Palm Fun Electronics Co., Ltd.	

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Thank you for purchasing **Parallel Universe**. We hope you enjoy the product.

This manual contains valuable information about how to operate and maintain your game machine properly and safely. It is intended for the owner and/or personnel in charge of product operation. Carefully read and understand the instructions.

If you need any help during installation and setup please utilize this manual and troubleshooting guide. If the product fails to function properly, *non-technical personnel should under no circumstance attempt to service the machine*. Contact your distributor or manufacturer for help.

Before use, please read **IMPORTANT SAFETY INSTRUCTIONS**.

IMPORTANT SAFETY INSTRUCTIONS

To ensure the safe usage of this product, carefully read and understand these instructions before operating your game.

Save these instructions for future reference.

Use this product only as described in this manual. Other uses not recommended may cause fire, electric shock or personal injury. Unplug the game from the outlet when not in use, when moving from one location to another, and before cleaning/servicing.

Explanations which require special attention are indicated by signs of warning. Depending on the potential hazardous degree, the terms: **NOTE**, **NOTICE**, and **WARNING** are used.

NOTE: A NOTE indicates useful hints or information about product usage.

NOTICE: A NOTICE indicates potential damage to product and how to avoid the problem.

WARNING: A WARNING indicates a potential for product damage or serious personal injury.

It is important to understand the meaning of the following HAZARD SIGNS before continuing:

High Voltage and Shock Hazard:

High voltage can cause electric shock.
Turn off/unplug power before servicing.



High Temperature Hazard:

This part may cause scalding.
Do not touch. Surface may be hot.



No Touching Hazard:

This part may be hot or can cause electric shock.
Do not touch.



Use the following safety guidelines to help ensure your own personal safety and to help protect your equipment and surrounding environment from potential damage.

⚠️ This product is an indoor game machine. Do not install outdoors.

Avoid installing in the following places to prevent fire, electric shock, injury and/or machine malfunctioning:

- Places subject to rain/moisture, or places subject to high humidity.
- Places subject to direct sunlight, or places subject to extremely hot or cold temperatures to ensure that it is used within the specified operating range.
- Places where inflammable gas may be present or in the vicinity of highly inflammable/volatile chemicals or items that can easily catch fire.
- On unstable or sloped surfaces. The machine may topple or cause unforeseen accidents.
- Vicinity of fire exits, fire extinguishers etc that may block/prevent safety measures.

IMPORTANT NOTE:

ALL REPAIRS MUST BE DONE TO ORIGINAL MANUFACTURER SPECIFICATIONS. FAILURE TO DO SO VOID ALL WARRANTIES AND OPERATOR ASSUMES ALL RISKS.

Note: The contents of this manual may be updated without notice.

1. SPECIFICATIONS

Rated power supply: AC110V 50/60Hz; AC220V 50/60Hz;

Min. Power consumption: 350W

Max. Power consumption: 450W

Dimension: H65.35×W42.36×D84.33 in

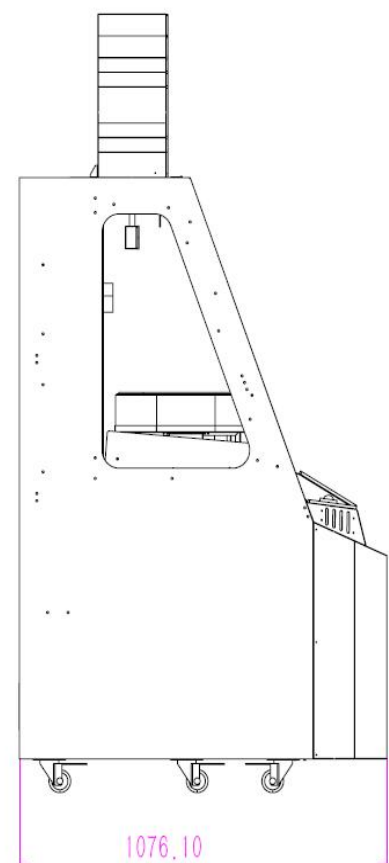
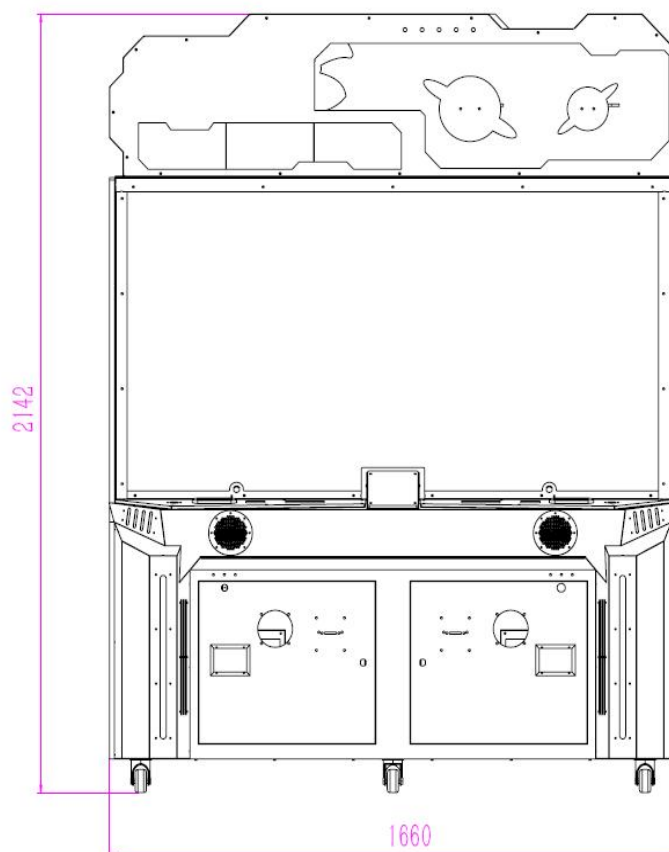
H1660×W1076.1 ×D2142 mm

Weight: Approximately 749.57 lb/340 KG

Model No: A-505

Part No.: P169

! NOTICE : After turning off the game, please wait at least 1 minute before restarting again.



Note: Game specifications are subject to change without notice.

2. CONTENTS OF THE ACCESSORY KIT

Open the package and make sure all the items are included:

Following accessories

No.	Part No.	Code No.	Name/SPEC	Picture	Qty
1	P169-0286-00	/	Power cord 3×16AWG 1.8M		1
2	P169-0287-00	/	Key WCT168		3
3	P169-0288-00	/	Manual		1
4	P169-0194-00	ZQ-PXYZ-016	67mm ball		30

NOTE: Part models are subject to change without notice.

3. PART NAME

Key Components



4. SET UP & INSTALLATION

⚠ NOTICE

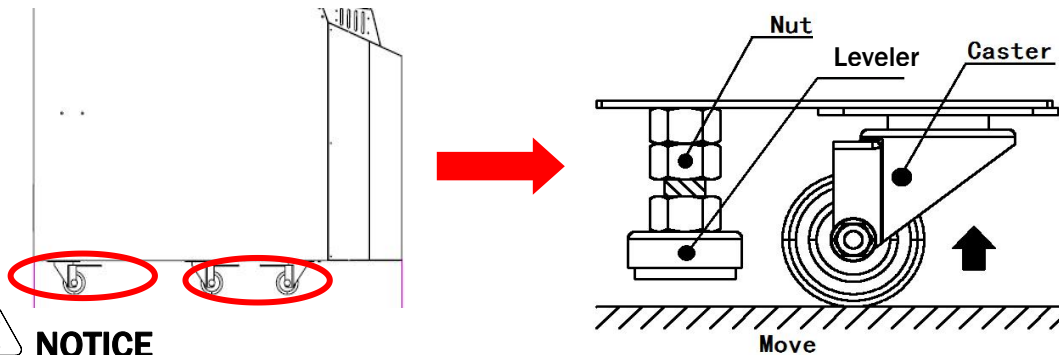
We do not recommend using power tools as they may cause damage.

⚠ **This product is an indoor game machine. Do not install outdoors.**

- Refer to IMPORTANT SAFETY INSTRUCTIONS (Pg. 3) for places to avoid.
- Place the unit on a dry level surface.
- Ventilation openings in the back of the unit must not be obstructed by objects or by wall.

4.1 Transporting the Game

If you need to move the game, adjust the levelers back to an “up” position.



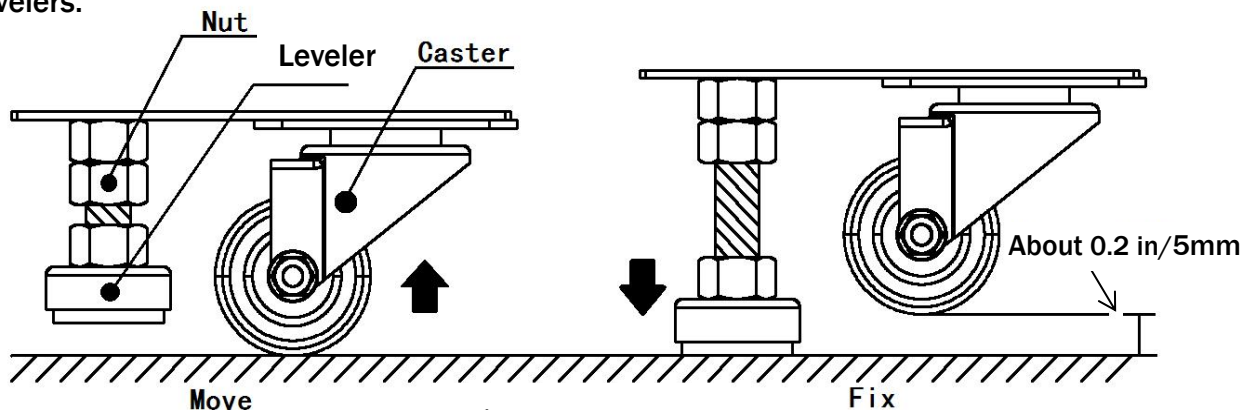
⚠ NOTICE

- Be careful not to damage the machine during transport.
- Always unplug the game before moving.
- Keep the machine in upright position during transport.
- For longer distance transport, package the game properly to prevent damages.

4.2 Level Adjustment

Install this game on a flat surface. If the game is installed on an unsuitable floor, it could cause game malfunction.

To secure the game, loosen the nut, utilize wrench to adjust the leveler down until it touches the floor, lifting the casters off the ground by 0.2 in/5mm. Repeat the same for all levelers.



⚠ NOTICE

Make sure the machine is level.

4.3 Play Zone

This machine requires space for playing and for maintenance as shown below.

Leave space around the game upon installation:

Service area: 20 in

NOTICE

Your unit must be leveled to operate properly.

4.4 Card Reader Installation Safety Notice



Take precaution to assure that all wiring voltages are confirmed prior to installation of card reader. All warranties are void if not properly installed resulting in logic board damage.

Important: This game is pre-wired to AAMA standards. It is highly recommended to utilize this wiring for Card reader installation.

5. HOW TO PLAY

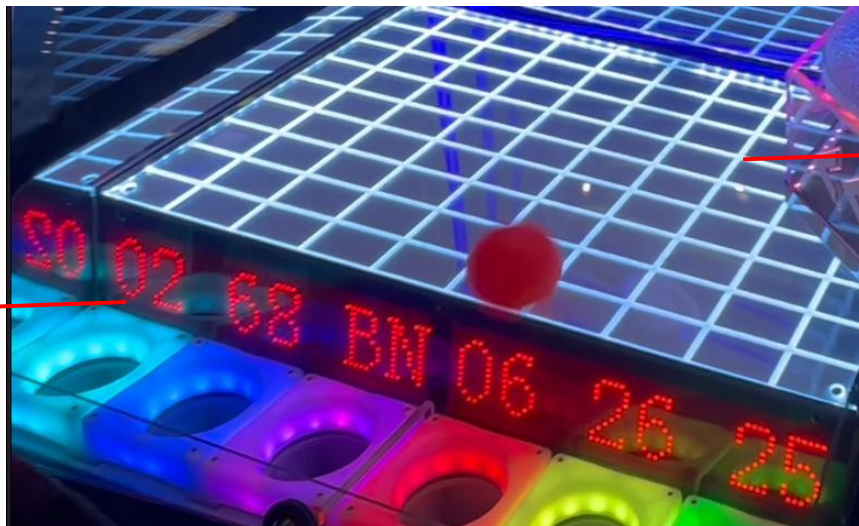
5.1 Insert coins/Tap card to play.

5.2 6 prize holes value changing in 5s, press Start button to stop and confirm 6 prize holes value.



6 prize holes
value

5.3 Game start! Moving area start to moving. Press Start button to release balls. Ball drops to the moving area and fall to prize hole.



6 prize holes
value

Moving area

5.4 Balls falls to the JP hole will activate JP turntable. JP ball rolling. Difficult color hole of the JP turntable means difficult tickets.



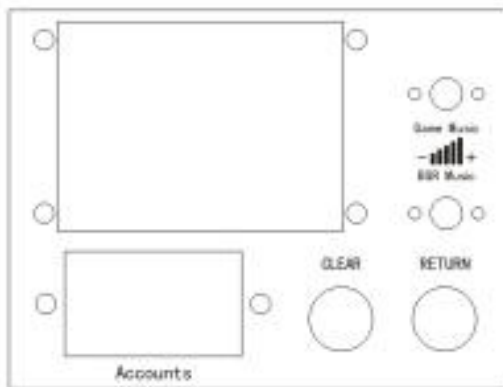
5.5 Balls falls to the BN hole win 1 Bonus light. All “BONUS” characters lights on will win Bonus prize.



BONUS character
light

6. GAME OPTION

6.1 Adjustment button instruction



Open the coin door and there is a meter panel. Press Settings button to enter the setting menu.

Options	Description
Vol.	Adjust volume up/down
Ticket reset	Reset ticket.
P1 Test	P1 side Test
P2 Test	P2 side Test
Confirm	
Settings/Exit	Enter Setting menu/back to game

6.2 Setting menu

6.2.1 Main menu

Options
Game Setting
Hardware Test
Bookkeeping
Factory Settings

6.2.2 Game Setting

Options	Status	Default	Description
Coins/Game Time	Game Time: 5-30	20	
	Coin(S): 1-30	1	
BONUS Value	BONUS Min.: 30-5000	800	
	BONUS Max: 30-5000	800	
Tickets/Game	5-80	35	
Motor speed	10-100	50	
JP Value	1-50	1	Bonus prize increase per coin
Tickets Mode	No Tickets/Tickets out per game/0 Games Tickets Out	Tickets out per game	
Gift & Ticket	10-5000	800	Prize award
Free Mode Balls	0-3	0	Free ball for each game
Game Mode	Gift/Ticket	Ticket	
Ticket Value	1-10	1	
Demo Fun	0-10	2	Demo mode
Ball Sup. Motor	700-1300	800	

6.2.3 Hardware Test

Options	Status	Description
Ball Sup. Motor	ON/OFF	Moving platform motor speed
Swing Motor	ON/OFF	
Up/Down Motor	ON/OFF	
Motor on Top	ON/OFF	
JP Wheel Motor	ON/OFF	JP turntable motor
Ball-Out EMV	ON/OFF	Ball-out solenoid
Gift Motor	ON/OFF	Prize motor
Blind Box Light	ON/OFF	Prize light

6.2.4 Bookkeeping

Options	Description
TTL Coins Counts	Total coins
TKT out Counts	Total tickets
BONUS Counts	Win Bonus times
JP Counts	Win JP times
JP TKT Counts	JP tickets
TKT remained	Tickets remains

6.2.5 Factory Settings

Options	Description
CLR Data	Clear data
Reset	Factory reset
QR Code	

7. TROUBLESHOOTING

7.1 Common Problem

Please confirm that all connectors fit tightly.

Symptom	Possible Cause	Recommended action
Game will not start	Frame assembly connector is loose.	Check connector.
	Frame assembly fault	Contact with UNIS Service.
Power off	Circuit protector make power SW in off state.	Turn on power SW again. If appeared again and again, machine has anomaly. Please contact with UNIS Service.
No ticket dispensing	Out of ticket.	Add ticket and press reset button
	Ticket jamming.	Remove the jammed tickets and press reset button.
	The connector is loose.	Plug the connector tightly.
No sound	Low volume	Raise the volume.
	Connector loose.	Check connector.
	Speaker fault.	Check speaker.
	Audio cable problem.	Reconnect the audio cable or change it.

If you see following error code showing on the display, please try the recommended action.

Error Code	Display shows	Possible Cause	Recommended action
E1	Eyes MainBoard com. Error!	The communication between the mainboard and the sensor self-test fails.	Check and reconnect the communication cable.
			Replace Mainboard or sensor
E2	BALL INPUT Error!	The ball was not detected after the game ended.	Check round sensor board detection.
			Check ball-out solenoid
			Check balls.
E3	Host-Slave com. Error!	The self-check communication between host and sub machine failed	Replace mainboard.
E4	Swing Motor Error!	Powering on and self-test, platform motor L&R sensor detection error	Check and reconnect the L&R sensor connections.
			Replace L&R sensor
			Replace platform motor

Error Code	Display shows	Possible Cause	Recommended action
E5	BALL UP Error!	The ball is automatically refilled when powering. If the sensor does not detect the ball, meaning the ball fails to be refilled.	Ball jams.
			Check up-ball motor
		Ball come out, but the ball is not detected.	Check Detect sensor
E6	Please add gifts!	When the prize is coming out, the prize sensor is not detected after 5s.	Check prize motor sensor.
			Check prize motor,
E7	Please contact the administrator to register!	Reach the limit.	Re-scan the background QR code information for the manufacturer to activate
E8	Output ball valve Error!	If the ball-out sensor does not detect the ball, the relay will reopen and try again. If the ball is not detected after 2s, it will report an error.	Check balls.
			Replace Ball-out sensor.
			Replace Relay.
E9	/	Up-ball motor running current is too large.	Check the up-ball track for balls jamming.

8. MAINTENANCE & INSPECTION

8.1 Safety Check

Check the points listed before operating the machine. These checks are necessary for safe machine operation:

1. Test game before operation each day.
2. Conduct monthly routine checks of game components to ensure good working condition.
3. Check the machine regularly for dust and clean when necessary.

Note: Parts and components require preventative maintenance to maintain proper operation.

8.2 Handling Precautions

When installing or inspecting the machine, be very careful and pay attention to ensure that the player can enjoy the game safely.

Inappropriate handling running counter to the cautionary matters can cause personal injury or damage to the machine.

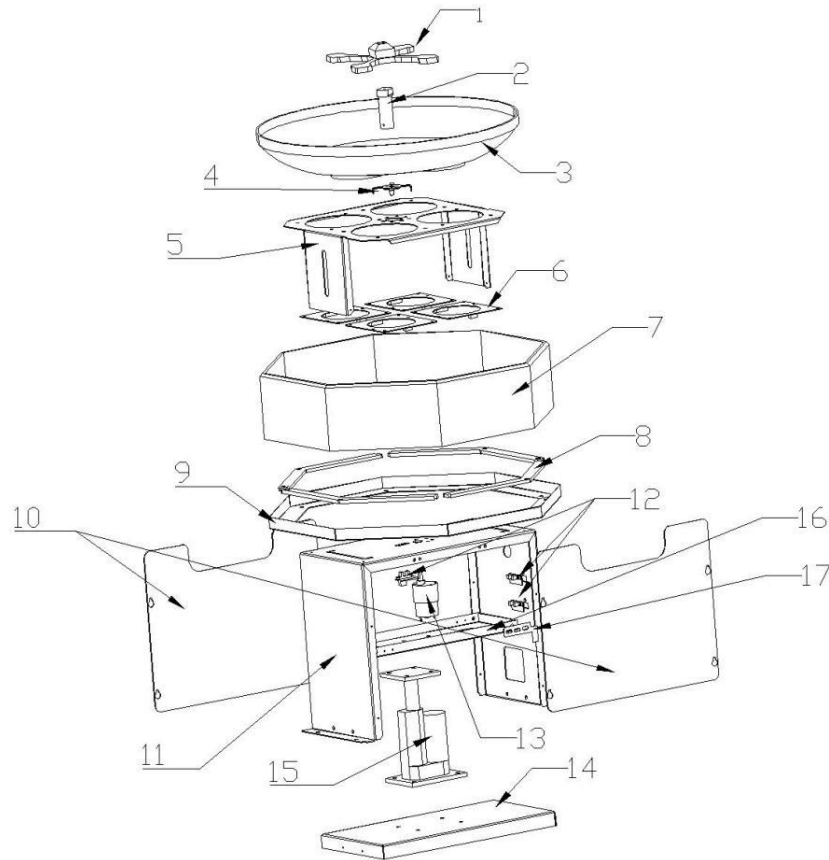


NOTICE

We do not recommend using power tools as they may cause damage.

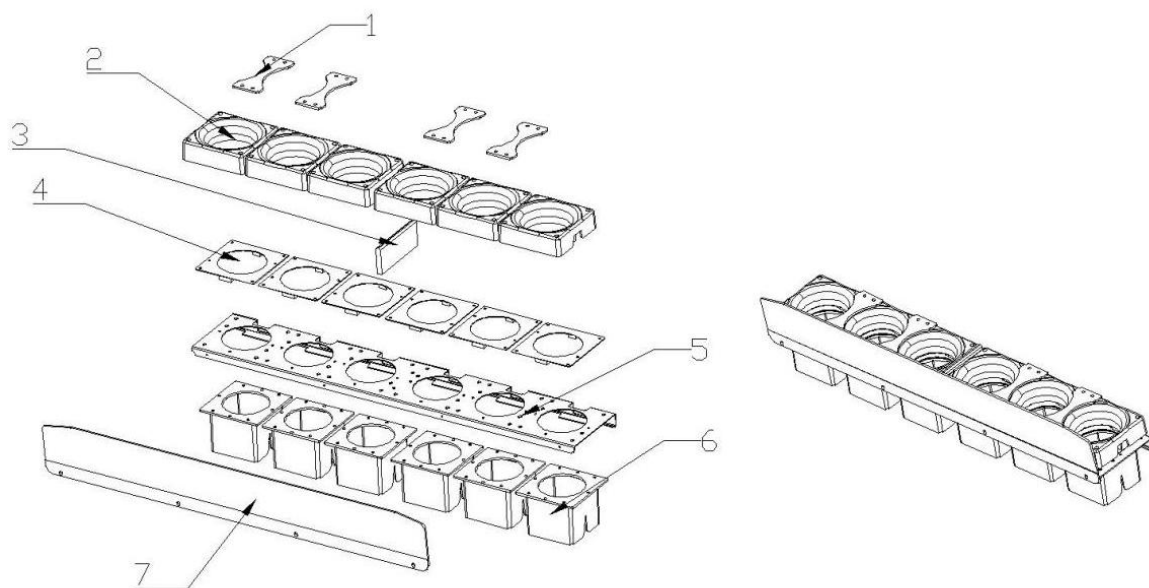
9. OVERALL CONSTRUCTION

9.1 JP Turntable Assembly



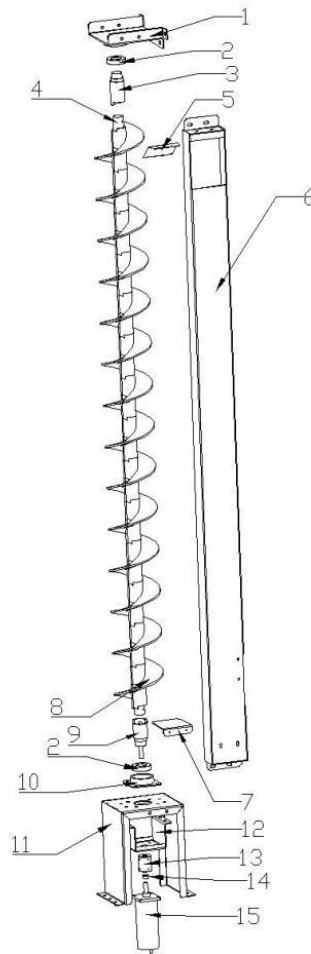
No.	Part No.	Code	Name	Qty
1	P169-0201-00	YH-PXYZ-017	JP Turntable pin	1
2	P169-0202-00	SL-PXYZ-126	Column	1
3	P169-0203-00	YH-PXYZ-001	Jp turntable moulding	1
4	P169-0204-00	SL-PXYZ-076	Rotating detect plate	1
5	P169-0205-00	SL-PXYZ-008	Sensor fixing plate	1
6	P169-0206-00	JHJ-GMP-06	Prizing hole sensor board	4
7	P169-0207-00	YH-PXYZ-014	Turntable base bracket	1
8	P169-0208-00	YH-PXYZ-023	Turntable base light plastic	4
9	P169-0209-00	SL-PXYZ-119	JP turntable surrounding plate	1
10	P169-0210-00	SL-PXYZ-015	JP turntable blocking plate	2
11	P169-0211-00	SL-PXYZ-078	JP base bracket support	1
12	P169-0212-00	/	Reset detect sensor	3
13	P169-0171-00	/	JP turntable rotating motor	1
14	P169-0213-00	SL-PXYZ-009	JP turntable lifting base plate	1
15	P169-0172-00	ZQ-PXYZ-032	JP turntable lifting motor	1
16	P169-0214-00	SL-PXYZ-079	JP turntable lifting motor plate	1
17	P169-0215-00	SL-PXYZ-010	JP turntable lifting detect plate	1

9.2 Award Prizing Hole Assembly



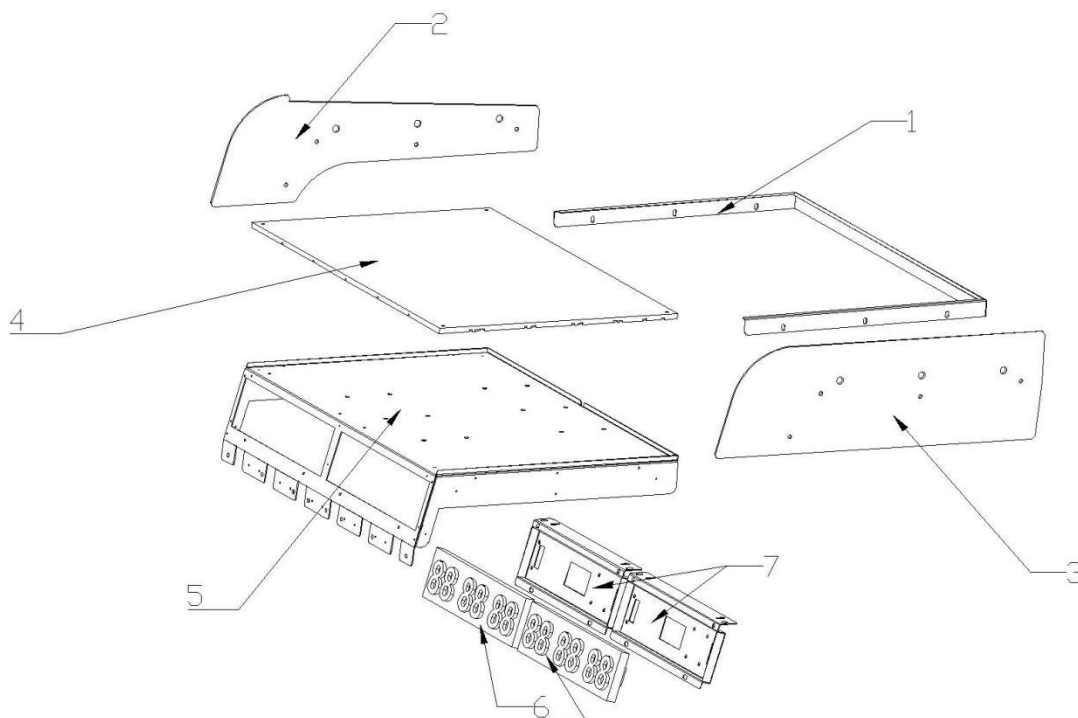
No.	Part No.	Code	Name	Qty
1	P169-0218-00	YH-PXYZ-021	Ball hole connect PC plate	4
2	P169-0219-00	YH-PXYZ-022	Moving area drop ball plastic plate	1
3	P169-0220-00	/	Ball hole upper cover	6
4	P169-0169-00	/	Prizing hole sensor board	6
5	P169-0221-00	SL-PXYZ-026	Drop ball bracket	1
6	P169-0222-00	/	Ball hole bottom cover	6
7	P169-0125-00	YH-PXYZ-025	Drop ball blocking	1

9.3 Up Ball Assembly



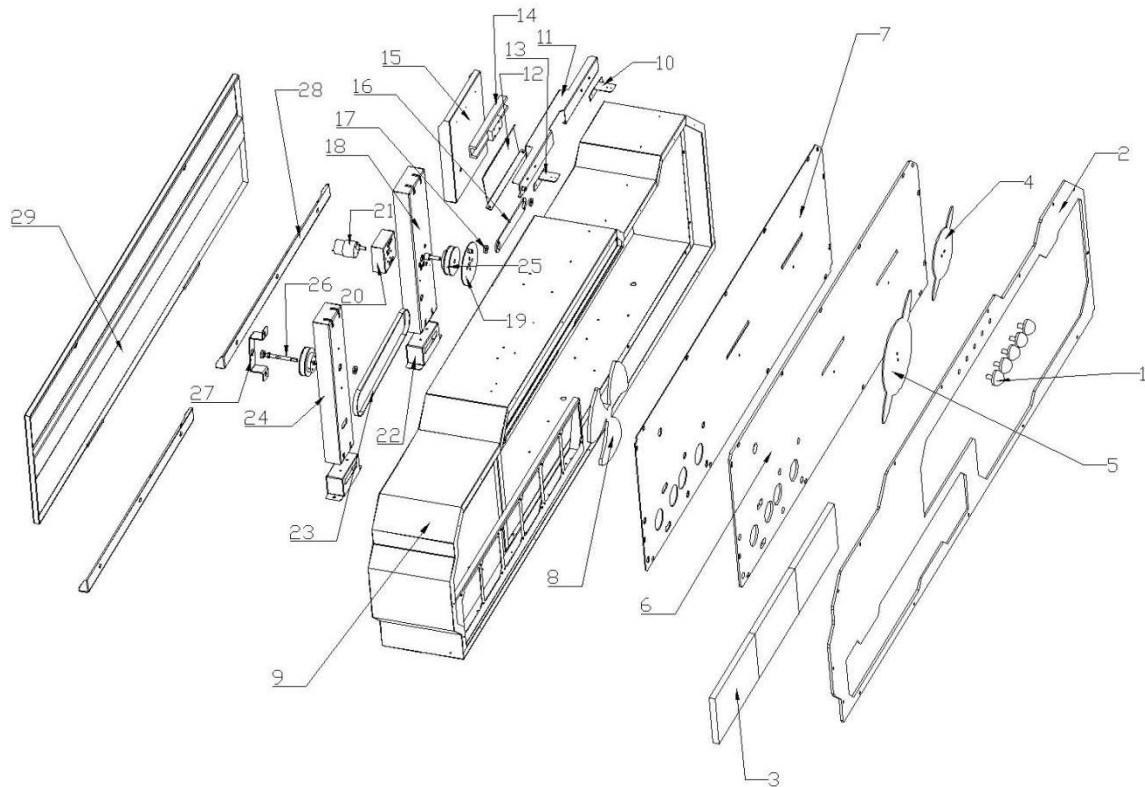
No.	Part No.	Code	Name	Qty
1	P169-0224-00	SL-PXYZ-059	Up ball top limit plate	1
2	P169-0225-00	SL-PXYZ-065	Bearing(6904Z)	2
3	P169-0226-00	SL-PXYZ-120	Up ball plate 1	1
4	P169-0227-00	SL-PXYZ-125	Up ball plate 2	1
5	P169-0228-00	SL-PXYZ-048	Up ball top blocking plate	1
6	P169-0229-00	SL-PXYZ-113	Blocking ball plate 1	1
7	P169-0230-00	SL-PXYZ-111	Up ball base limit plate	1
8	P169-0231-00	/	Spiral rod	28
9	P169-0232-00	SL-PXYZ-122	Up ball plate 3	1
10	P169-0233-00	SL-PXYZ-057	Up ball base plate	1
11	P169-0234-00	SL-PXYZ-085	Up ball bracket	1
12	P169-0235-00	SL-PXYZ-088	Up ball motor plate	1
13	P169-0236-00	ZQ-PXYZ-025	Up ball coupling	1
14	P169-0237-00	SL-PXYZ-056	Up ball plate 4	1
15	P169-0156-00	/	Up ball motor	1

9.4 Shaking Area Assembly



No.	Part No.	Code	Name	Qty
1	P169-0238-00	SL-PXYZ-053	Shaking area acrylic pressing plate	1
2	P169-0239-00	YH-PXYZ-020	Shaking area L side plate	1
3	P169-0240-00	YH-PXYZ-018	Shaking area R side plate	1
4	P169-0241-00	YH-PXYZ-016	Shaking area bracket	1
5	P169-0242-00	SL-PXYZ-093	Drop ball fixing plate	1
6	P169-0243-00	SL-PXYZ-094	Shaking area display fixing plate	2
7	P169-0168-00	/	Shaking area display	2

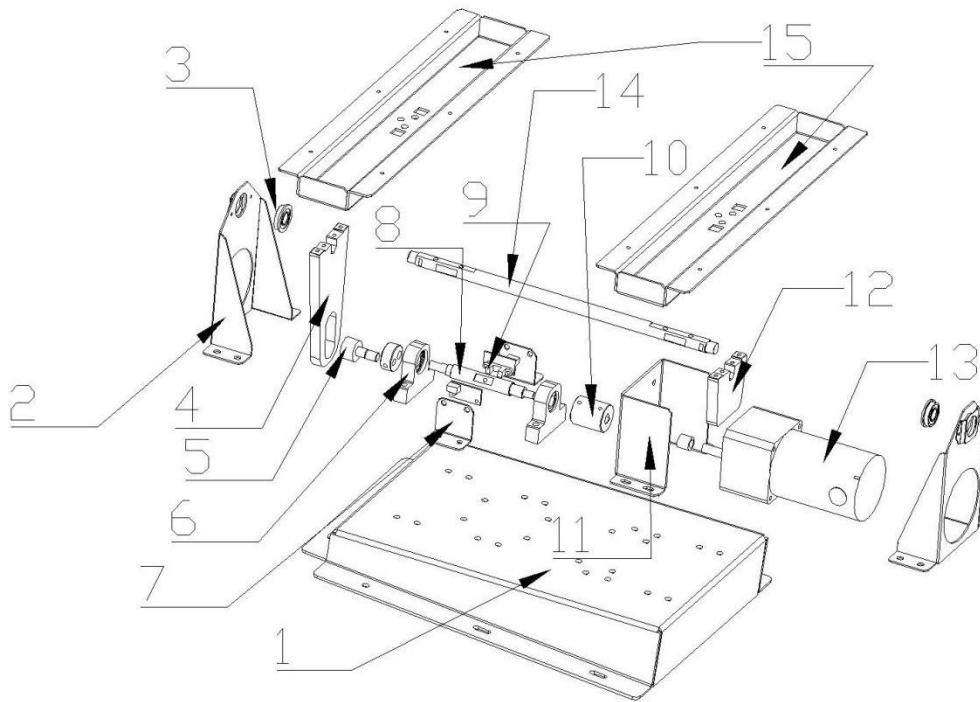
9.5 Header Marquee Assembly



No.	Part No.	Code	Name	Qty
1	P169-0173-00	GMP-LED00	Header light blub	5
2	P169-0112-00	PXYZ-HM-11	Marquee panel plastic	1
3	P169-0167-00	/	Header display	3
4	P169-0109-00	PXYZ-HM-08	Marquee planet B	1
5	P169-0108-00	PXYZ-HM-07	Marquee planet A	1
6	P169-0136-00	PXYZ-HM-35	Marquee inner 2 white plastic	1
7	P169-0135-00	PXYZ-HM-34	Marquee inner 1 plastic	1
8	P169-0249-00	/	Top fan decoration	1
9	P169-0250-00	SL-PXYZ-030	Marquee bracket	1
10	P169-0251-00	SL-PXYZ-099	Planet fixing plate 1	2
11	P169-0252-00	SL-PXYZ-032	Planet rotating plate 1	1
12	P169-0253-00	SL-PXYZ-043	Marquee rail support	1
13	P169-0254-00	SL-PXYZ-034	Planet fixing plate 2	1
14	P169-0255-00	SL-PXYZ-130	Marquee rail	1
15	P169-0256-00	SL-PXYZ-097	Planet rotating plate 3	1
16	P169-0257-00	SL-PXYZ-031	Planet rotating plate 2	1

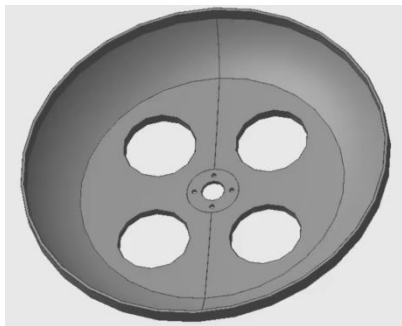
No.	Part No.	Code	Name	Qty
17	P169-0258-00	SL-PXYZ-131	Bearing(F688Z)	3
18	P169-0274-00	SL-PXYZ-035	Header motor fixing plate	1
19	P169-0275-00	SL-PXYZ-098	Planet rotating plate 1	1
20	P169-0276-00	SL-PXYZ-100	Motor plate	1
21	P169-0170-00	/	Header motor	1
22	P169-0278-00	SL-PXYZ-095	Planet rotating bracket	2
23	P169-0279-00	SL-PXYZ-064	Belt	1
24	P169-0187-00	ZQ-PXYZ-026	Marquee fan	1
	P169-0280-00	SL-PXYZ-036	Fan fixing plate	1
25	P169-0281-00	SL-PXYZ-124	Driving wheel	2
26	P169-0282-00	SL-PXYZ-121	Plate 06	1
27	P169-0283-00	SL-PXYZ-105	Support upper fixing plate	1
28	P169-0284-00	SL-PXYZ-028	Header fixing plate	1
29	P169-0285-00	SL-PXYZ-033	Marquee back door	1

9.6 Shaking Area Assembly Support



No.	Part No.	Code	Name	Qty
1	P169-0259-00	SL-PXYZ-020	Shaking area base bracket	1
2	P169-0260-00	SL-PXYZ-023	Shaking area support	2
3	P169-0261-00	SL-PXYZ-066	Bearing(F6900ZZ)	2
4	P169-0262-00	SL-PXYZ-123	Plate 07	1
5	P169-0263-00	SL-PXYZ-062	M8 bolt	1
6	P169-0264-00	SL-PXYZ-128	Bearing plate	2
7	P169-0265-00	SL-PXYZ-091	Shaking area sensor fixing plate	2
8	P169-0266-00	SL-PXYZ-061	Plate 04	1
9	P169-0267-00	/	Reset detect sensor	2
10	P169-0268-00	/	Shaking coupling	1
11	P169-0269-00	SL-PXYZ-024	Shaking motor fixing plate	1
12	P169-0270-00	SL-PXYZ-058	Plate 08	1
13	P169-0166-00	/	Shaking area motor	1
14	P169-0272-00	SL-PXYZ-055	Plate 05	1
15	P169-0273-00	SL-PXYZ-114	Shaking area upper support	2

9.7 Decals



1



2



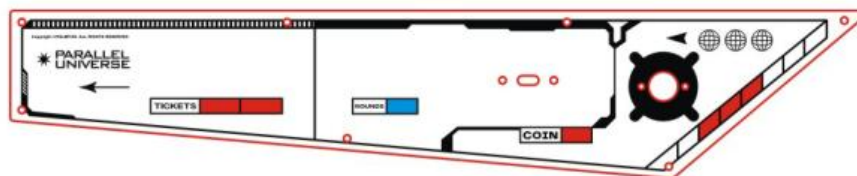
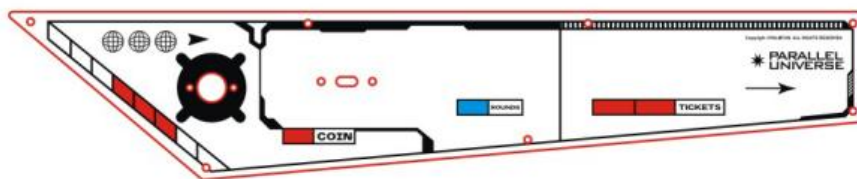
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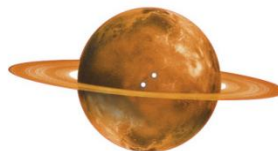
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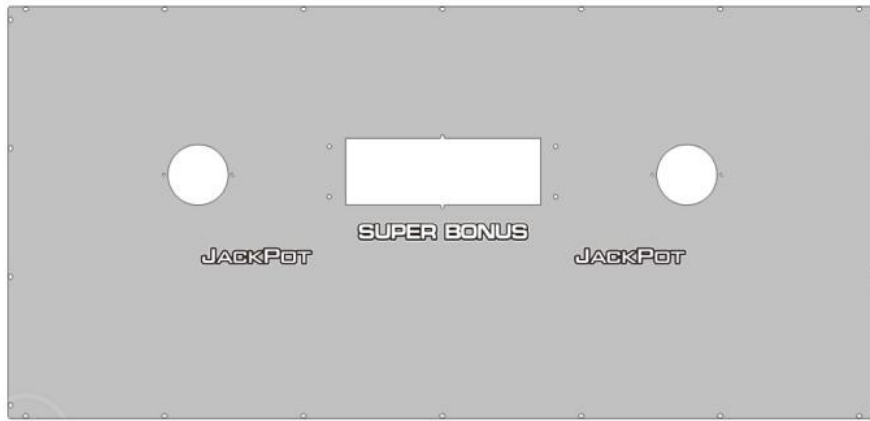


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9

No.	Part No.	Drawing No.	Name	Qty
1	P169-0101-00	PXYZ-XS-01	Turntable ABS	1
2	P169-0102-00	PXYZ-HM-01	Game instructions plastic	1
3	P169-0103-00	PXYZ-HM-02	Moving area LED plastic	2
4	P169-0104-00	PXYZ-HM-03	4 bit display cover plastic	1
5	P169-0105-00	PXYZ-HM-04	3 bit display cover plastic	2
6	P169-0106-00	PXYZ-HM-05	Control panel plastic	2
7	P169-0107-00	PXYZ-HM-06	BONUS acrylic	2
8	P169-0108-00	PXYZ-HM-07	Marquee planet A	1
9	P169-0109-00	PXYZ-HM-08	Marquee planet B	1

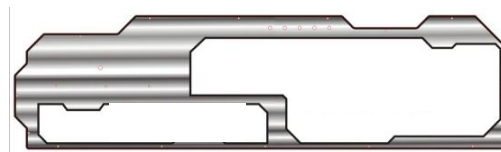


1

INDOOR MACHINE	
NAME: PARALLEL UNIVERSE GRP	MAX POWER: 400W
MODEL: A-505	MIN POWER: 350W
S/N:	FREQUENCY: 50/60Hz
VOLTAGE:	DATE:
Guangdong UNIS Technology Co.,Ltd.	

INDOOR MACHINE	
NAME: Parallel Universe GRP	MAX POWER: 450W
MODEL: A-505	MIN POWER: 350W
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VOLTAGE: AC110V ~	DATE:
Guangdong UNIS Technology Co.,Ltd.	

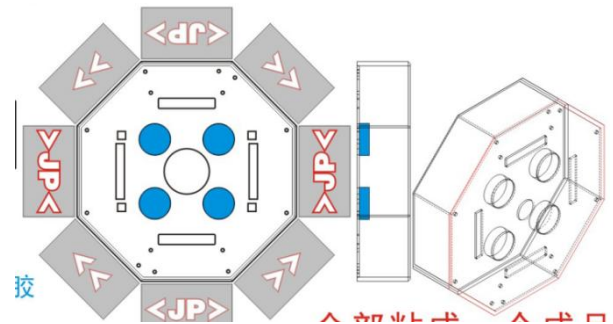
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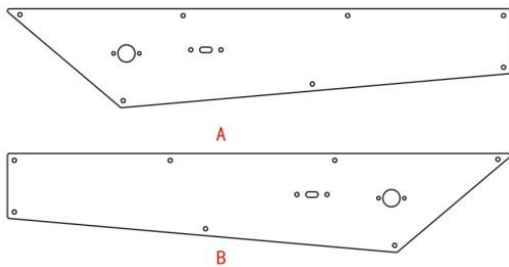
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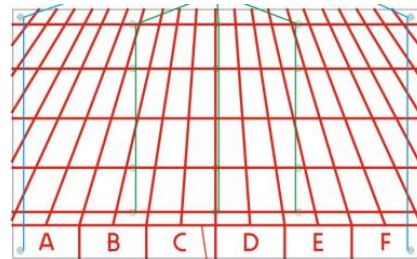
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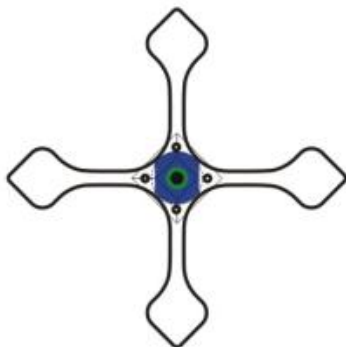
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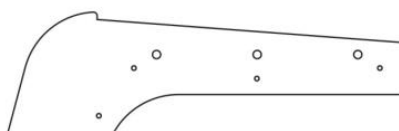
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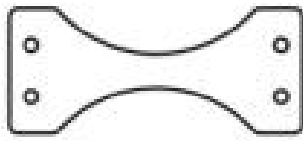


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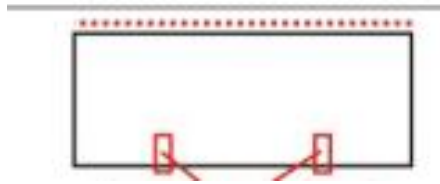


11

No.	Part No.	Drawing No.	Name	Qty
1	P169-0110-00	PXYZ-HM-09	Award semi-transparent plastic	1
2	P169-0111-00	PXYZ-HM-10	Nameplate	1
3	P169-0112-00	PXYZ-HM-11	Marquee panel plastic	1
4	P169-0113-00	PXYZ-HM-12	Marquee LOGO	1
5	P169-0114-00	PXYZ-HM-13	JP base plastic	1
6	P169-0115-00	PXYZ-HM-14	Control panel base plastic	2
7	P169-0116-00	PXYZ-HM-15	Moving area plastic	2
8	P169-0117-00	PXYZ-HM-16	Turntable pin	2
9	P169-0118-00	PXYZ-HM-17	Moving area R side plastic	2
10	P169-0119-00	PXYZ-HM-18	Blanking plate	2
11	P169-0120-00	PXYZ-HM-19	Moving area L side plastic	2



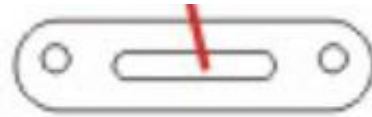
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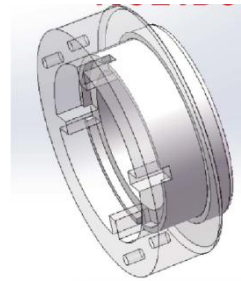
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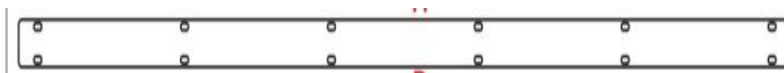
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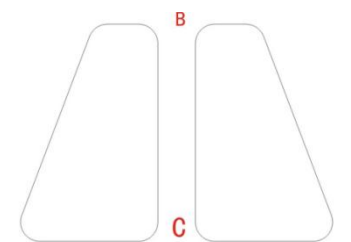
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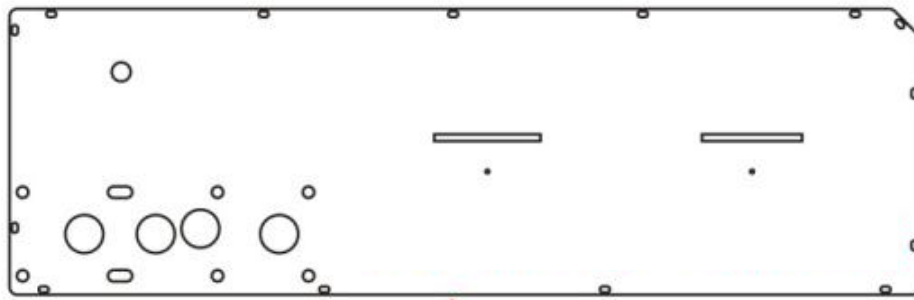


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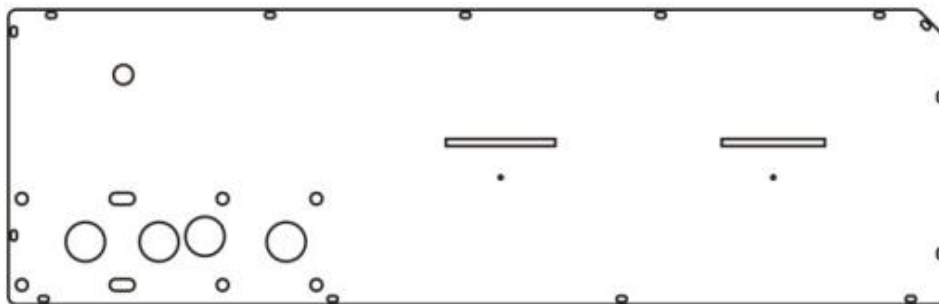


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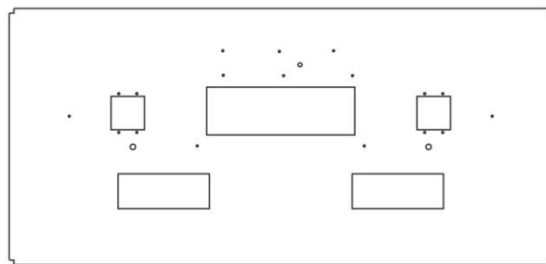
No.	Part No.	Drawing No.	Name	Qty
1	P169-0121-00	PXYZ-HM-20	Ball hole connect PC	8
2	P169-0122-00	PXYZ-HM-21	Moving area drop ball plastic	2
3	P169-0123-00	PXYZ-HM-22	JP base light plastic	4
4	P169-0124-00	PXYZ-HM-23	Door ticket plastic	2
5	P169-0125-00	PXYZ-HM-24	Drop ball blocking	2
6	P169-0126-00	PXYZ-HM-25	Ball-out channel	2
7	P169-0127-00	PXYZ-HM-26	Front glass decoration PC	1
8	P169-0128-00	PXYZ-HM-27	Control panel light plastic 1	2
9	P169-0129-00	PXYZ-HM-28	Control panel light plastic 3	2
10	P169-0130-00	PXYZ-HM-29	Control panel light plastic 2	2
11	P169-0131-00	PXYZ-HM-30	Inner light plastic	1
12	P169-0132-00	PXYZ-HM-31	Back PC light plastic	1
13	P169-0133-00	PXYZ-HM-32	Bottom base light plastic	1
14	P169-0134-00	PXYZ-HM-33	Cabinet side plastic	2



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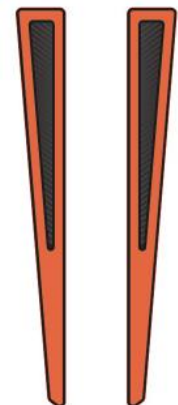
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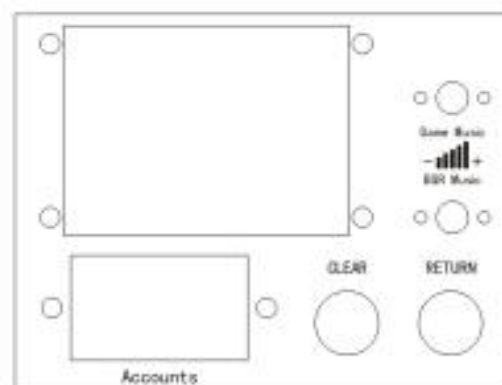
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No.	Part No.	Drawing No.	9 Name	Qty
1	P169-0135-00	PXYZ-HM-34	Marquee inner 1 plastic	1
2	P169-0136-00	PXYZ-HM-35	Marquee inner 2 white plastic	1
3	P169-0137-00	PXYZ-HM-36	Award back plastic	1
4	P169-0138-00	PXYZ-HM-37	Middle L&R character light	2
5	P169-0139-00	PXYZ-HM-38	Middle character light	1
6	P169-0140-00	PXYZ-HM-39	JP decal	1
7	P169-0141-00	PXYZ-HM-40	Control panel middle decoration 5	2
8	P169-0142-00	PXYZ-HM-41	Control panel middle decoration 4	2
9	P169-0143-00	PXYZ-HM-42	Setting panel decal	2



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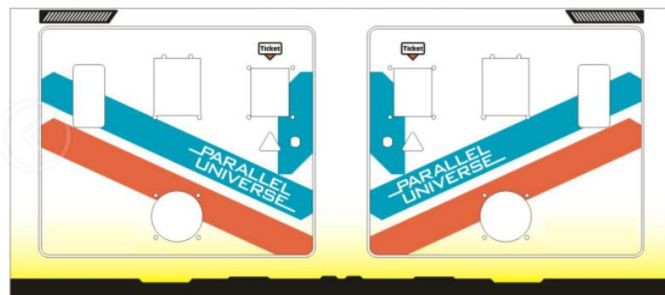
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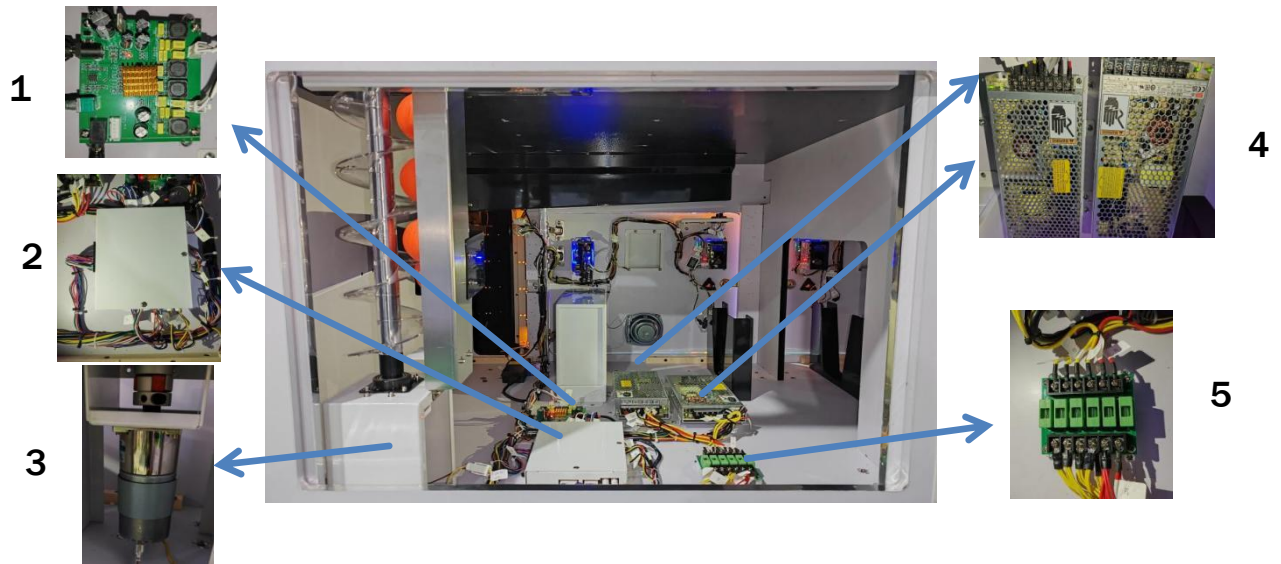
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No.	Part No.	Drawing No.	Name	Qty
1	P169-0144-00	PXYZ-HM-43	JP award decal	1
2	P169-0145-00	PXYZ-HM-44	Button decal	2
3	P169-0146-00	PXYZ-HM-45	Control panel middle decoration 3	2
4	P169-0147-00	PXYZ-HM-46	Control panel middle decoration 2	2
5	P169-0148-00	PXYZ-HM-47	Control panel middle decoration 1	1
6	P169-0149-00	PXYZ-HM-48	Game instructions side decal	2
7	P169-0150-00	PXYZ-HM-49	Ticket reset decal	2
8	P169-0151-00	PXYZ-HM-50	Front door decal	1
9	P169-0152-00	PXYZ-HM-51	Side decal	2

9.8 Electrical Components



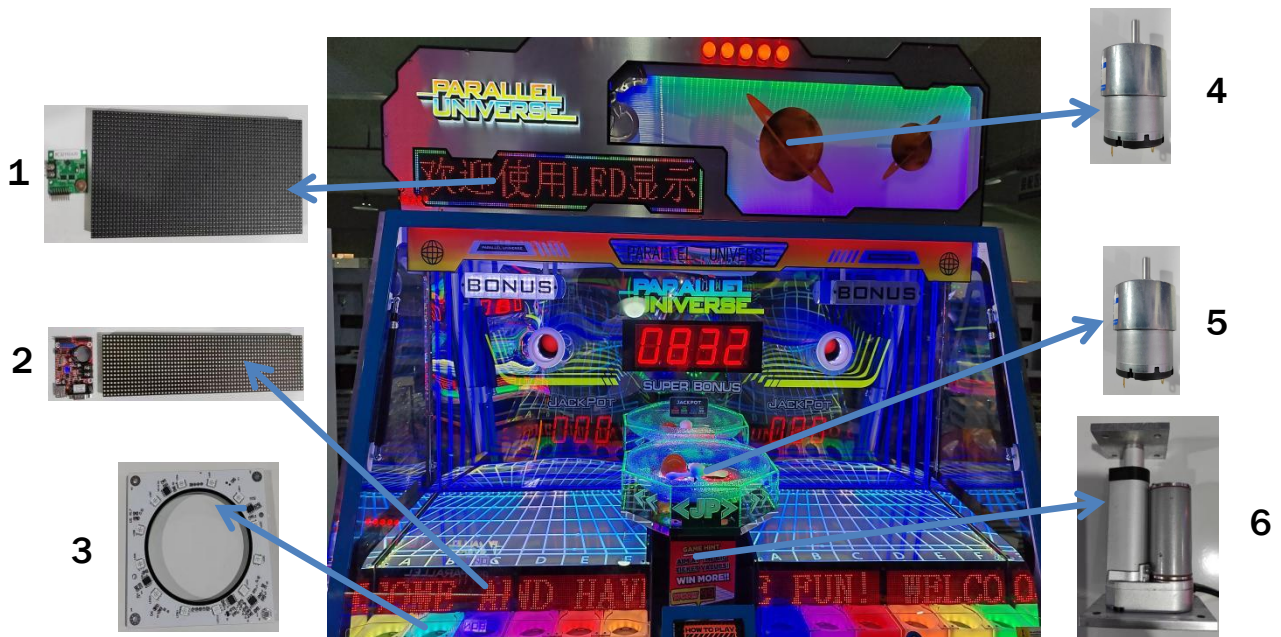
No.	Part No.	Drawing No.	Name	Qty
1	P169-0173-00	GMP-LED00	Header light blub	5
2	P169-0174-00	GMP-LED01	Header running light	1
3	P169-0175-00	GMP-LED02	Square white light	1
4	P169-0176-00	GMP-LED03	Background neon light	4
5	P169-0177-00	GMP-LED04	JP turntable light	4
6	P169-0178-00	GMP-LED05	Game instructions light	1
7	P169-0179-00	GMP-LED06	Control panel bottom yellow light	1
8	P169-0180-00	GMP-LED07	Control panel side upper yellow light	2
9	P169-0181-00	GMP-LED08	Control panel side bottom yellow light	2
10	P169-0182-00	GMP-LED09	Bottom inner yellow light	2
11	P169-0183-00	GMP-LED10	Base ground blue light	1
12	P169-0184-00	/	Coin mechanism	2
13	P169-0185-00	/	Ticket dispenser	2
14	P169-0186-00	/	Speaker	2



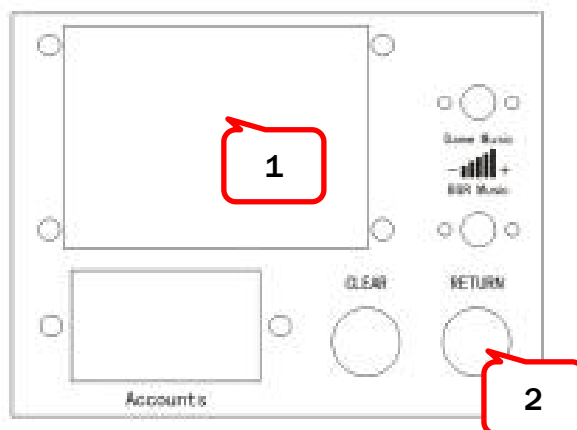
No.	Part No.	Drawing No.	Name	Qty
1	P169-0154-00	JHJ-GMP-04	Amplifier	2
2	P169-0155-00	JHJ-GMP-01	Host machine	2
3	P169-0156-00	ZQ-PXYZ-029	Up ball motor	2
4	P169-0157-00	ZQ-PXYZ-004	Power supply(12V)	2
	P169-0158-00	ZQ-PXYZ-003	Power supply(5V)	2
5	P169-0159-00	ZQ-PXYZ-007	Fuse board	2



No.	Part No.	Drawing No.	Name	Qty
1	P169-0160-00	JHJ-GMP-11	Super bonus display(4 bit)	1
2	P169-0161-00	JHJ-GMP-08	JP award display(3 bit)	2
3	P169-0162-00	JHJ-GMP-03	Shaking area motor drive board	1
4	P169-0163-00	JHJ-GMP-05	JP turntable motor drive board	2
5	P169-0164-00	ZQ-PXYZ-015	Ball out solenoid	2
6	P169-0165-00	ZQ-PXYZ-031	Ball out detect sensor	2
7	P169-0166-00	ZQ-PXYZ-030	Shaking area motor	2



No.	Part No.	Drawing No.	Name	Qty
1	P169-0303-00	/	Header display	1
	P169-0304-00	/	Header display card	1
2	P169-0301-00	/	Shaking area display	1
	P169-0302-00	/	Shaking area display card	1
3	P169-0206-00	JHJ-GMP-06	Prizing hole sensor board	1
4	P169-0170-00	ZQ-PXYZ-027	Header motor	1
5	P169-0171-00	ZQ-PXYZ-028	JP turntable rotating motor	1
6	P169-0172-00	ZQ-PXYZ-032	JP turntable lifting motor	1



No.	Part No.	Drawing No.	Name	Qty
1	P169-0189-00	ZQ-PXYZ-023	Meter	2
2	P169-0188-00	ZQ-PXYZ-033	Setting button	2



No.	Part No.	Drawing No.	Name	Qty
1	P169-0190-00	JHJ-GMP-07	BONUS light board	2
2	P169-0191-00	ZQ-PXYZ-011	Button	2
3	P169-0192-00	SL-PXYZ-127	Front door glass	1
	P169-0193-00	SL-PXYZ-132	Air rod	2



No.	Part No.	Drawing No.	Name	Qty
1	P169-0194-00	ZQ-PXYZ-016	67mm ball	30
2	P169-0195-00	ZQ-PXYZ-019	JP ball	1

10.WIRING DIAGRAM

