## T913 Potency



User Manual

## 1. Safety Instructions

Please read the instruction carefully which includes important information about the installation, usage and maintenance.

Please keep this User Guide for future consultation. If you sell the unit to another user, be sure that they also receive this instruction manual.
Important:

## Damages caused by the disregard of this user manual are not subject to warranty. The dealer will not accept liability for any resulting defects or problems.

Unpack and check carefully to ensure that there is no transportation damage before using the unit.

This product is for indoor use only. Use only in a dry location.
DO install and operate by qualified operator.
DO NOT allow children to operate the fixture.
Use safety chain when fixing the unit. Handle the unit by carrying its base instead of head only.
The unit must be installed in a location with adequate ventilation, at least 50 cm from adjacent surfaces.
Be sure that no ventilation slots is blocked, otherwise the unit will be overheated.
Before operation, ensure that you are connecting this product to the proper voltage in accordance with the specifications in this manual or on the product's specification label.
It's important to ground the yellow/green conductor to earth in order to avoid electric shock.
Minimum ambient temperature TA: $0^{\circ} \mathrm{C}$. Maximum ambient temperature TA: $40^{\circ} \mathrm{C}$. Do not operate this product at a lower or higher temperature.
DO NOT connect the device to any dimmer pack.
During initial start-up some smoke or smell may arise. This is a normal process and does not necessarily mean that the device is defective, and it will decrease gradually within 15 minutes.
Keep flammable materials away from the fixture while operating to avoid fire hazard. Make sure the power cord is not crimped or damaged; replace it immediately if damaged.
Unit's surface temperature may reach up to $85^{\circ} \mathrm{C}$. DO NOT touch the housing bare-handed during its operation
Avoid any flammable liquids, water or metal from entering the unit. Once it
happens, cut off the mains power immediately.
DO NOT operate in a dirty or dusty environment. DO clean the fixture regularly.
DO NOT touch any wire during operation as there might be a hazard of electric shock.

Avoid entanglement of the power cord with other wires.
The minimum distance to objects/surface must be more than 12 meters.
Disconnect mains power before fuse/lamp replacement or servicing.
Replace fuse/lamp only with the same type.
In the event of serious operating problem, stop using the unit immediately.
Never turn on and off the unit time after time.
The housing, the lenses, or the ultraviolet filter must be replaced if they are visibly damaged.
DO NOT open the housing as there are no user serviceable parts inside.
DO NOT attempt to operate this unit if it becomes damaged. DO NOT attempt any repairs
yourself. Repairs carried out by unskilled people can lead to damage or malfunction. Please contact the nearest authorized technical assistance center if needed.
Disconnect this product from its power source before servicing.
DO use the original packaging if the device is to be transported.
Hot lamp explosion hazard. DO NOT open the unit within 15 minutes after switching off.
DO replace the bulb once it is damaged, deformed or life-expired.
Avoid direct eye exposure to the light source while the product is on.
Never touch bulb with bare fingers, as it is very hot after using.
DO NOT operate this product if you see damage on the housing, shields, or cables. Have the damaged parts replaced by an authorized technician at once

## Installation:

The fixture should be fixed on the clamp. Always ensure that the unit is firmly fixed to avoid vibration and slipping off during operation. Ensure that the trussing or area of installation must be able to hold 10 times the weight without any deformation. Always install a safety cable that can hold at least 12 times the weight of the fixture when installing.DO install and operate by qualified operator. It must be installed in a place where there is out of the reach of people.

## 2.INSTALLATIONS

installations Note: In order to increase protection, please install the lamp on the sidewalk, outside the seating area, or an area where unauthorized persons may touch the lamp
Before installing the fixture on any surface, make sure that the installation area can bear the minimum point load above 10 points of the weight of the equipment. The installation of the fixing device must always be fixed with auxiliary safety accessories (such as a suitable safety rope)
Do not stand directly under the equipment when installing, removing, or servicing fixtures
From the ceiling or set on a flat surface (see the picture below). Ensure that this fixture is kept at least 0.5 m ( 1.5 feet) away from any flammable materials (decorations, etc.)
Be sure to use and install the supplied safety rope to ensure safety and prevent accidental damage and/or injury in case the fixture is damaged Installation point: Overhead installation requires a wealth of experience, including calculation of working load limits, in-depth understanding of the installation materials used, and regular safety inspections of all installation materials and fixtures. If you do not have these qualifications, please do not try to install it yourself. Improper installation can cause personal injury Before connecting the main power cord to an appropriate wall outlet, make sure to complete all assembly and installation procedures
Lamp installation: LED shaking head provides a unique mounting bracket assembly, which integrates the bottom of the base and the fixing point of the safety cable into one unit (see the figure below). When installing the fixture to the truss, make sure to use the appropriate tools to fix it on the attached bracket, and use the M10 screw that passes through the center hole of the "bracket" to fix it. As an additional safety measure, make sure to use at least one safety cable integrated in the base assembly to connect at least one appropriately rated safety cable to the fixture.


## 3. DMX-512 control connections

Connect the provided XLR cable to the female 3-pin XLR output of your controller and the other side to the male 3-pin XLR input of the moving head. You can chain multiple
Moving heads be connected together through serial linking. The cable needed should be two core, screened cable with XLR input and output connectors.
For installations where the DMX cable has to run a long distance or is in an electrically noisy environment, such as in a discotheque, it is recommended to use a DMX terminator. This helps in preventing corruption of the digital control signal by electrical noise. The DMX terminator is simply an XLR plug with a 120 $\Omega$ resistor connected between pins 2 and 3 , which is then plugged into the output XLR socket of the last fixture in the chain. Please see illustrations below


## 4.Address code setting

If you use a universal DMX controller to control the units, you have to set DMX address from 1 to 512 so that the units can receive DMX signal.
Press the MENU button to enter menu mode, select DMX Settings, press the ENTER button to confirm, use the UP/DOWN button to select DMX Address, press the ENTER button to confirm, the present address will blink in the display, use the UP/DOWN button to adjust the address from 001 to 512, press the ENTER button to store. Press the MENU button back to the last menu or let the unit idle 30 seconds to exit menu mode. Please refer to the following diagram to address your DMX512 channel for the first 4 units.

| Channel <br> MODE | UNIT1 <br> ADDERSS | UNIT2 <br> ADDERSS | UNIT3 <br> ADDERSS | UNIT4 <br> ADDERSS |
| :---: | :---: | :---: | :---: | :---: |
| 16 CH | 1 | 17 | 35 | 51 |
| 21 CH | 1 | 22 | 43 | 64 |

## 5.Fixture size


6.Illuminance chart:


## 7. Effect Wheels



COLOR Wheel



STATIC GOBO Wheel



Prisms Effect

frost

## 8.Light Source

## USHIO NSL420S

To protect the lamp, always turn off the lamp first (via control panel or DMX controller) and let the unit run at least five minutes to cool down before switching off the mains supply. Never handle the lamp or luminary when it is hot. Do not touch the bulb with bare hands. If this happens, clean the lamp with denatured alcohol and wipe it with a lint free cloth before installation. The lamp generates UV radiation. Never operate the lamp without
Do not touch the bulb with bare hands. If this happens, clean the lamp with denatured alcohol and wipe it with a lint free cloth before installation. When lighting up, the lamp operates at high pressure and there is a slight risk of arc tube rupture. The risk increases with age, temperature and improper handling of the lamp. Do not use the lamp longer than its lifespan. Make sure the lamp is located in the center of the reflector for the best projection.

## 9.Lamp technical parameters

Input Voltage: $100-240 \mathrm{~V}, 50 / 60 \mathrm{~Hz}$
Output Voltage: V1:48V(Master board), V2:24V(cooling fan), V3:380V(lamp)
Power consumption: 560 W
Power supply: 600W
Light source: USHIO NSL420S (4000 hours)
Color temperature: 7600K
Diameter of optic lens: 200 mm
Beam angle: $1.2^{\circ}$
Color wheel: 1 color wheel, 13 fixed colors+4 color effects+white, two-way rainbow effect
Static gobo: 18 gobos plus 1 white circle
Electronic frost effect
Prisms: equipped with 8 prisms, 6 rows of prisms, 16 prisms, 48 prisms, and achieving 8 combination effects
can be stacked and rotated in both directions
DMX Channel: 16/21CH
Operate mode: DMX512, Auto, master/slave, RDM
Electric focusing system
Outstanding strobe effect with variable speed
0-100\% smooth dimming
Control panel: LCD Touch screen
Overheating self-energy protection bulbs, extending lamp life
X-axis rotation angle: $540^{\circ}$
Y-axis rotation angle: $270^{\circ}$
Three phase motor with SY Brand
XY axis magnetic coding positioning is more accurate
Power Outlet: Power Connector Input
Signal Outlet: standard 3 Pin XLR 5 pin XLR socket
Installation: $2 x$ fast lock folding clamp
Fixture size: $424.2 \times 282.2 \times 733.3 \mathrm{~mm}$

## Features:

This beam lamp adopts an imported light source, featuring large aperture and high light efficiency. The $1.2{ }^{\circ}$ beam angle can release sharp, bright, full, and powerful penetration, forming a strong visual impact effect. The rich color wheels and Gobo color wheels provide excellent macro and dynamic color effects. Equipped with 6 rows of prisms, 8 prisms, 16 prisms, and 48 honeycomb prisms, it can combine 8 effects and can be rotated and stacked in both directions. The prisms have a large angle, clear and sharp lines, wide area, and can create bright and varied beam effects. Dual chip strobe, variable frequency flash speed, linear dimming, and the shell is made of high-temperature and flame-retardant materials, which can meet the needs of various outdoor and high-altitude places

## 10.Menu Description

| 1 level menu | 2 level menu | 3 level menu | 4 level menu | 5 level menu |
| :---: | :---: | :---: | :---: | :---: |
| DMX SET | DMA address | 1-497/492 |  |  |
|  | Channel mode | mode1 (16) |  |  |
|  |  | mode2 (21) |  |  |
| Effect settings | Pan reverse | no |  |  |
|  |  | yes |  |  |
|  | Tilt reverse | no |  |  |
|  |  | yes |  |  |
|  | P/T Feedback | off |  |  |
|  |  | open |  |  |
|  | Power ON LAMP | off |  |  |
|  |  | open |  |  |
|  | LAMP OFF/NO | off |  |  |
|  |  | open |  |  |
|  | Dimming curve | Straight line |  |  |
|  |  | Square law |  |  |
|  |  | Inverse square law |  |  |
|  |  | s-curve |  |  |
|  | Dimmer speed | Fast |  |  |
|  |  | slow |  |  |
|  | No signal mode | Black field |  |  |
|  |  | keep |  |  |
|  | Display Settings | Display | normal |  |
|  |  | direction | Rotate $180^{\circ}$ |  |
|  |  | Display brightness | 1-100 |  |
|  |  | language | English |  |
|  |  |  | Chinese |  |
|  | Restore | no |  |  |
|  | factory setting | yes |  |  |
| Motor reset | ALL | no |  |  |
|  |  | yes |  |  |


|  |  | no |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | PANTILT | yes |  |  |
|  |  | no |  |  |
|  |  | yes |  |  |
|  |  | no |  |  |
|  |  | yes |  |  |
|  |  | no |  |  |
|  |  | yes |  |  |
|  |  | no |  |  |
|  |  | yes |  |  |
|  |  | no |  |  |
|  |  | yes |  |  |
|  | ALL test | test... |  |  |
|  |  | pan |  |  |
|  |  | tilt |  |  |
|  |  | dimmer |  |  |
|  |  | strobe |  |  |
|  |  | color |  |  |
| vic |  | Fixed gobo |  |  |
| detection | Effect test | Prism 1 |  |  |
|  |  | prism1 <br> rotation |  |  |
|  |  | Prism 2 |  |  |
|  |  | Prism 2rotation |  |  |
|  |  | focus |  |  |
|  |  | frost |  |  |
|  | pan | 0-255 |  |  |
|  | Pan fine | 0-255 |  |  |
|  | tilt | 0-255 |  |  |
|  | Tilt fine | 0-255 |  |  |
| DMX Facts | p/t speed | 0-255 |  |  |
|  | dimmer | 0-255 |  |  |
|  | Dimmer fine | 0-255 |  |  |
|  | strobe | 0-255 |  |  |


|  | color | 0-255 |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Color fine | 0-255 |  |  |
|  | Fixed gobo | 0-255 |  |  |
|  | Prism 1 | 0-255 |  |  |
|  | Prism 1rotion | 0-255 |  |  |
|  | Prism 1rotion fine | 0-255 |  |  |
|  | Prism 2 | 0-255 |  |  |
|  | Prism 2rotion | 0-255 |  |  |
|  | Prism 2rotion fine | 0-255 |  |  |
|  | focus | 0-255 |  |  |
|  | Focus fine | 0-255 |  |  |
|  | frost | 0-255 |  |  |
|  | function control | 0-255 |  |  |
|  | pan | 0-255 |  |  |
|  | Pan fine | 0-255 |  |  |
|  | tilt | 0-255 |  |  |
|  | Tilt fine | 0-255 |  |  |
|  | p/t speed | 0-255 |  |  |
|  | dimmer | 0-255 |  |  |
|  | Dimmer fine | 0-255 |  |  |
| manual | strobe | 0-255 |  |  |
|  | Fixed gobo | 0-255 |  |  |
|  | Prism 1 | 0-255 |  |  |
|  | Prism 1rotion | 0-255 |  |  |
|  | Prism 2 | 0-255 |  |  |
|  | Prism 2rotion | 0-255 |  |  |
|  | focus | 0-255 |  |  |
|  | frost | 0-255 |  |  |
|  |  | speed | 000-255 |  |
|  | Effect | Gradient | 000-255 |  |
| AUTO Effect | Effect | speed | 000-255 |  |
|  |  | Gradient | 000-255 |  |
|  | Effect3 | speed | 000-255 |  |


|  |  | Gradient | 000-255 |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Effect | speed | 000-255 |  |
|  |  | Gradient | 000-255 |  |
|  | Effect5 | speed | 000-255 |  |
|  |  | Gradient | 000-255 |  |
|  | Effecto | speed | 000-255 |  |
|  |  | Gradient | 000-255 |  |
|  |  | speed | 000-255 |  |
|  |  | Gradient | 000-255 |  |
|  |  | speed | 000-255 |  |
|  | Efecto | Gradient | 000-255 |  |
|  |  |  | Pan calibration | -128 -> 127 |
|  |  |  | Tilt calibration | -128 -> 127 |
|  |  |  | Color calibration | -128 -> 127 |
|  |  |  | Gobo calibration | -128 -> 127 |
|  |  |  | Prism 1 Overall calibration | -128 -> 127 |
|  |  |  | 8Prism calibration | -128 -> 127 |
|  | Password |  | 48prism calibration | -128 -> 127 |
| serve | (XXX | check | prism1 rotation calibration | -128 -> 127 |
|  |  |  | Prism 2 Overall calibration | -128 -> 127 |
|  |  |  | row mirror calibration | -128 -> 127 |
|  |  |  | 16 Prism calibration | -128 -> 127 |
|  |  |  | Prism 2 rotation calibration | -128 -> 127 |
|  |  |  | Focus calibration | -128 -> 127 |


|  |  |  | Frost calibration | -128 -> 127 |
| :---: | :---: | :---: | :---: | :---: |
|  |  | Strobe calibration | -128 -> 127 |
|  |  | Clear device runtime | No |  |
|  |  | yes |  |
|  |  | Clear bulb running time | no |  |
|  |  | yes |  |
|  | password (XXX) |  | Fan settings | Opening the gate | 0-255 |
|  |  | Closing the gate |  | 0-255 |
|  |  | color |  | 0-255 |
|  |  | Off lamp |  | 0-255 |
| Device Information | Fixture running time | xxxxxH |  |  |
|  | Lamp running time | xxxxxH |  |  |
|  | Device version | 1U: Vx.x |  |  |
|  |  | 2U: Vx.x |  |  |
|  |  | 3U: Vx.x |  |  |
|  | RDM UID | $\begin{gathered} \text { 0x07EF-XXX } \\ \text { XXXX } \\ \hline \end{gathered}$ |  |  |
|  | Fan speed | lamp fan |  |  |
|  |  | Fan1 |  |  |
|  |  | Fan2 |  |  |
|  |  | Color Fan |  |  |

## 12.DMX512

16CH

| CH | Function | Value |  |  | Effect |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Pan | 000 | - | 255 | Pan scan |
| 2 | Pan Fine | 000 | - | 255 | Pan Scan fine |
| 3 | tilt | 000 | - | 255 | tilt scan |
| 4 | Tilt fine | 000 | - | 255 | Tilt Scan fine |
| 5 | P/T speed | 000 | - | 255 | Fast-slow |
| 6 | Dimmer | 000 | - | 255 | 0\% - 100\% |
| 7 | Strobe | 000 | - | 032 | No function |
|  |  | 033 | - | 063 | OPEN |
|  |  | 064 | - | 095 | strobe (Slow-Fast) |
|  |  | 096 | - | 127 | OPEN |
|  |  | 128 | - | 159 | Pulse strobe (Slow-Fast) |
|  |  | 160 | - | 191 | OPEN |
|  |  | 192 | - | 223 | Random strobe |
|  |  | 224 | - | 255 | OPEN |
| 8 | Color | 000 | - | 005 | white |
|  |  | 006 | - | 009 | white + red |
|  |  | 010 | - | 013 | red |
|  |  | 014 | - | 017 | red + yellow |
|  |  | 018 | - | 021 | yellow |
|  |  | 022 | - | 025 | yellow + blue |
|  |  | 026 | - | 029 | blue |
|  |  | 030 | - | 033 | blue+ green |
|  |  | 034 | - | 037 | green |
|  |  | 038 | - | 041 | green + Rose red |
|  |  | 042 | - | 045 | Rose red |


|  |  | 046 | - | 049 | Rose red + light green |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 050 | - | 053 | light green |
|  |  | 054 | - | 057 | light green + Purplish red |
|  |  | 058 | - | 061 | Purplish red |
|  |  | 062 | - | 065 | Purplish red + Blue Green |
|  |  | 066 | - | 069 | Blue Green |
|  |  | 070 | - | 073 | Blue Green + Light blue purple |
|  |  | 074 | - | 077 | Light blue purple |
|  |  | 078 | - | 081 | Light blue purple+ fluorescence |
|  |  | 082 | - | 085 | fluorescence |
|  |  | 086 | - | 089 | Fluorescence + Cool color |
|  |  | 090 | - | 093 | Cool color |
|  |  | 094 | - | 097 | Cool color +4500 K |
|  |  | 098 | - | 101 | 4500K |
|  |  | 102 | - | 105 | 4500 K + orange |
|  |  | 106 | - | 109 | orange |
|  |  | 110 | - | 113 | orange + Four colors |
|  |  | 114 | - | 117 | Four colors |
|  |  | 118 | - | 121 | Four colors + white |
|  |  | 122 | - | 192 | Any position on the color tray |
|  |  | 193 | - | 223 | Forward rotation, fast to slow |
|  |  | 224 | - | 224 | stop |
|  |  | 225 | - | 255 | Reverse rotation, slow to fast |
| 9 | Fixed GOBO | 000 | - | 005 | White |
|  |  | 006 | - | 009 | GOBO 1 |
|  |  | 010 | - | 013 | GOBO 2 |
|  |  | 014 | - | 017 | GOBO 3 |
|  |  | 018 | - | 021 | GOBO 4 |
|  |  | 022 | - | 025 | GOBO 5 |
|  |  | 026 | - | 029 | GOBO 6 |
|  |  | 030 | - | 033 | GOBO 7 |



|  |  | 225 | - | 255 | Reverse rotation, slow to fast |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 000 | - | 005 | No function |
| 10 | Prism 1 | 006 | - | 127 | 8 prism |
|  |  | 128 | - | 255 | 48 prism |
|  |  | 000 | - | 005 | No function |
|  |  | 006 | - | 128 | $0-360{ }^{\circ}$ |
| 11 | prism1 | 129 | - | 191 | Forward rotation, fast to slow |
|  |  | 192 | - | 192 | stop |
|  |  | 193 | - | 255 | Reverse rotation, slow to fast |
|  |  | 000 | - | 005 | No function |
| 12 | Prism2 | 006 | - | 127 | 6-row prism |
|  |  | 128 | - | 255 | 16 prism |
|  |  | 000 | - | 005 | No function |
|  |  | 006 | - | 128 | 0-360 ${ }^{\circ}$ |
| 13 |  | 129 | - | 191 | Forward rotation, fast to slow |
|  |  | 192 | - | 192 | stop |
|  |  | 193 | - | 255 | Reverse rotation, slow to fast |
| 14 | focus | 000 | - | 255 | From near to far |
| 15 | frost | 000 | - | 255 | Frost gradually enters |
|  |  | 000 | - | 009 | No function |
|  |  | 010 | - | 019 | Linear (3s) |
|  |  | 020 | - | 029 | Square Law (3s) |
|  |  | 030 | - | 039 | Inverse Square Law (3s) |
|  |  | 040 | - | 049 | S-Curve (3s) |
|  |  | 050 | - | 059 | No function |
|  |  | 060 | - | 069 | Fast Dimmer (3s) |
|  |  | 070 | - | 079 | Slow Dimmer (3s) |
|  |  | 080 | - | 089 | No function |
|  |  | 090 | - | 099 | ALL Reset (5s) |
|  |  | 100 | - | 109 | XY Reset (5s) |
|  |  | 110 | - | 119 | Head reset (5s) |


|  | 120 | - | 129 | No function |
| :---: | :---: | :---: | :---: | :---: |
| 130 | - | 139 | No function |  |
| 140 | - | 149 | No function |  |
| 150 | - | 180 | No function |  |
| 181 | - | 199 | Lamp open (5s) |  |
| 200 | - | 254 | Lamp off (5s) |  |
|  | 255 | - | 255 | No function |

21CH

| CH | Function | Value |  |  | Effect |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | Pan | 000 | - | 255 | Pan scan |
| 2 | Pan Fine | 000 | - | 255 | Pan Scan fine |
| 3 | tilt | 000 | - | 255 | tilt scan |
| 4 | Tilt fine | 000 | - | 255 | Tilt Scan fine |
| 5 | P/T speed | 000 | - | 255 | Fast-slow |
| 6 | Dimmer | 000 | - | 255 | 0\% - 100\% |
| 7 | Dimmer fine | 000 | - | 255 | Dimmer fine 16BIT |
| 8 | Strobe | 000 | - | 032 | No function |
|  |  | 033 | - | 063 | OPEN |
|  |  | 064 | - | 095 | strobe (Slow-Fast) |
|  |  | 096 | - | 127 | OPEN |
|  |  | 128 | - | 159 | Pulse strobe (Slow-Fast) |
|  |  | 160 | - | 191 | OPEN |
|  |  | 192 | - | 223 | Random strobe |
|  |  | 224 | - | 255 | OPEN |
| 9 | Color | 000 | - | 005 | white |
|  |  | 006 | - | 009 | white + red |
|  |  | 010 | - | 013 | red |
|  |  | 014 | - | 017 | red + yellow |
|  |  | 018 | - | 021 | yellow |


|  |  | 022 | - | 025 | yellow + blue |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 026 | - | 029 | blue |
|  |  | 030 | - | 033 | blue+ green |
|  |  | 034 | - | 037 | green |
|  |  | 038 | - | 041 | green + Rose red |
|  |  | 042 | - | 045 | Rose red |
|  |  | 046 | - | 049 | Rose red + light green |
|  |  | 050 | - | 053 | light green |
|  |  | 054 | - | 057 | light green + Purplish red |
|  |  | 058 | - | 061 | Purplish red |
|  |  | 062 | - | 065 | Purplish red + Blue Green |
|  |  | 066 | - | 069 | Blue Green |
|  |  | 070 | - | 073 | Blue Green + Light blue purple |
|  |  | 074 | - | 077 | Light blue purple |
|  |  | 078 | - | 081 | Light blue purple+ fluorescence |
|  |  | 082 | - | 085 | fluorescence |
|  |  | 086 | - | 089 | Fluorescence + Cool color |
|  |  | 090 | - | 093 | Cool color |
|  |  | 094 | - | 097 | Cool color +4500 K |
|  |  | 098 | - | 101 | 4500K |
|  |  | 102 | - | 105 | 4500K + orange |
|  |  | 106 | - | 109 | orange |
|  |  | 110 | - | 113 | orange + Four colors |
|  |  | 114 | - | 117 | Four colors |
|  |  | 118 | - | 121 | Four colors + white |
|  |  | 122 | - | 192 | Any position on the color tray |
|  |  | 193 | - | 223 | Forward rotation, fast to slow |
|  |  | 224 | - | 224 | stop |
|  |  | 225 | - | 255 | Reverse rotation, slow to fast |
| 10 | Color fine | 000 | - | 255 | Color position fine 16BIT |
| 11 | Fixed GOBO | 000 | - | 005 | White |


| 006 | - | 009 | GOBO 1 |
| :---: | :---: | :---: | :---: | :---: |
| 010 | - | 013 | GOBO 2 |
| 014 | - | 017 | GOBO 3 |
| 018 | - | 021 | GOBO 4 |
| 022 | - | 025 | GOBO 5 |
| 006 | - | 029 | GOBO 6 |
| 030 | - | 033 | GOBO 7 |
| 034 | - | 037 | GOBO 8 |
| 038 | - | 041 | GOBO 9 |
| 042 | - | 045 | GOBO 10 |
| 046 | - | 049 | GOBO 11 |
| 050 | - | 053 | GOBO 12 |
| 054 | - | 057 | GOBO 13 |
| 058 | - | 061 | GOBO 14 |
| 062 | - | 065 | GOBO 15 |
| 066 | - | 069 | GOBO 16 |
| 070 | - | 073 | GOBO 17 |
| 074 | - | 084 | GOBO 18 |
| 085 | - | 090 | GOBO 1 shake, slow-fast |
| 091 | - | 096 | GOBO 2 shake, slow-fast |
| 097 | - | 102 | GOBO 3 shake, slow-fast |
| 103 | - | 108 | GOBO 4 shake, slow-fast |
| 109 | - | 114 | GOBO 5 shake, slow-fast |
| 115 | - | 120 | GOBO 6 shake, slow-fast |
| 121 | - | 126 | GOBO 7 shake, slow-fast |
| 127 | - | 132 | GOBO 8 shake, slow-fast |
| 133 | - | 138 | GOBO 9 shake, slow-fast |
| 139 | - | 144 | GOBO 10 shake, slow-fast |
| 145 | - | 150 | GOBO 11 shake, slow-fast |
| 156 | GOBO 12 shake, slow-fast |  |  |


|  |  | 163 | - | 168 | GOBO 14 shake, slow-fast |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  |  | 169 | - | 174 | GOBO 15 shake, slow-fast |
|  |  | 175 | - | 180 | GOBO 16 shake, slow-fast |
|  |  | 181 | - | 186 | GOBO 17 shake, slow-fast |
|  |  | 187 | - | 192 | GOBO 18 shake, slow-fast |
|  |  | 193 | - | 223 | Forward rotation, fast to slow |
|  |  | 224 | - | 224 | stop |
|  |  | 225 | - | 255 | Reverse rotation, slow to fast |
| 12 | Prism 1 | 000 | - | 005 | No function |
|  |  | 006 | - | 127 | 6-row prism |
|  |  | 128 | - | 255 | 16 prism |
| 13 | prism1 <br> rotation | 000 | - | 005 | No function |
|  |  | 006 | - | 128 | 0-360 ${ }^{\circ}$ |
|  |  | 129 | - | 191 | Forward rotation, fast to slow |
|  |  | 192 | - | 192 | stop |
|  |  | 193 | - | 255 | Reverse rotation, slow to fast |
| 14 | prism1 <br> Rotation fine | 000 | - | 255 | Prism1rotation anywhere fine 16BIT |
| 15 | Prism 2 | 000 | - | 005 | No function |
|  |  | 006 | - | 127 | 6-row prism |
|  |  | 128 | - | 255 | 16 prism |
| 16 | Prism2 rotation | 000 | - | 005 | No function |
|  |  | 006 | - | 128 | 0-360 ${ }^{\circ}$ |
|  |  | 129 | - | 191 | Forward rotation, fast to slow |
|  |  | 192 | - | 192 | stop |
|  |  | 193 | - | 255 | Reverse rotation, slow to fast |
| 17 | Prism2 <br> Rotation fine | 000 | - | 255 | Prism2rotation anywhere fine 16BIT |
| 18 | focus | 000 | - | 255 | From near to far |
| 19 | Focus fine | 000 | - | 255 | Focus fine 16BIT |


| 20 | frost | 000 | - | 255 | Frost gradually enters |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 21 | Control | 000 | - | 009 | No function |
|  |  | 010 | - | 019 | Linear (3s) |
|  |  | 020 | - | 029 | Square Law (3s) |
|  |  | 030 | - | 039 | Inverse Square Law (3s) |
|  |  | 040 | - | 049 | S-Curve (3s) |
|  |  | 050 | - | 059 | No function |
|  |  | 060 | - | 069 | Fast Dimmer (3s) |
|  |  | 070 | - | 079 | Slow Dimmer (3s) |
|  |  | 080 | - | 089 | No function |
|  |  | 090 | - | 099 | ALL Reset (5s) |
|  |  | 100 | - | 109 | XY Reset (5s) |
|  |  | 110 | - | 119 | Head reset (5s) |
|  |  | 120 | - | 129 | No function |
|  |  | 130 | - | 139 | No function |
|  |  | 140 | - | 149 | No function |
|  |  | 150 | - | 180 | No function |
|  |  | 181 | - | 199 | Lamp open (5s) |
|  |  | 200 | - | 254 | Lamp off (5s) |
|  |  | 255 | - | 255 | No function |

## 13. Equipment cleaning

Keeping the luminaire clean is absolutely necessary to maintain the best performance of the luminaire and ensure the best light effect. Lamps must be cleaned regularly to avoid
Dust, dirt and fume residues accumulate on or inside the luminaire, and the frequency of cleaning depends on the application environment. If due to installation and construction
The environment causes dust to enter the lamp, please clean it immediately to avoid damage to the optical part of the lamp due to excessive dust.

* A soft, lint-free cloth and a good quality glass cleaning solution are recommended, no solvents should be used under any circumstances.
* Dry the parts carefully.
* Wipe the outside of the lens at least every 20 days. Wipe the inside at least
every 30 days.

